

Infocom Game Information

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The table below contains all Infocom games and all known information about each game and each revision. All the information below was contributed by Paul David Doherty <d.doherty@bamp.berlinet.in-berlin.de>, except most of the product codes and difficulty ratings and all the information on LTOI II for the IBM-PC, which were contributed by Daniel Sharpe <dpsharpe@eos.ncsu.edu>, and the information on LTOI I & II for the Macintosh, which was contributed by me :-).

The columns in the table and their meanings are as follows:

Game Title

Specifies the title of the game. Games are listed in alphabetical order.

Aut

(Author) Lists the initials of the author(s) of the game. Authors are listed below, along with what they were known to be doing in March, 1992:

DA Douglas Adams - Working on the 5th book in the HHGttG series
DAn Dave Anderson - ?
BB Bob Bates - President of Legend Entertainment
MBe Michael Berlyn - Writes SEGA games for Accolade
MB Marc Blank - Owns a ComputerLand store in Bend
AB Amy Briggs - A PhD candidate in Experimental Psychology
JC James Clavell - ?
SG Stu Galley - Works at Thinking Machines Corp.
JL Jim Lawrence - ?
DL David Lebling - Writes a spreadsheet
SM Steve Meretzky - Writes adventures for Legend Entertainment
BM Brian Moriarty - Works at Lucasfilm Games
JON Jeff O'Neill - ?
JW Jerry Wolper - ?

DL

(Difficulty Level): Many of the Infocom games, especially the earlier ones, were rated with a difficulty level. The levels are (in increasing order of difficulty):

I Introductory
S Standard
A Advanced
E Expert
- None Given

Note that there are widely differing opinions as to the accuracy of these ratings, especially between E (Expert) and A (Advanced).

Prodt

(Product Code): The product codes for the games are given in this column. They denote the type of the game and the number in that type: the types are:

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CS	Immortal Legends (designed by Challenge, Inc.)
IA	Interactive (Tales of) Adventure
IC	Interactive Comedy
IE	Interactive Espionage
IH	Interactive Horror
IJ	Interactive Journey (?)
IK	Interactive Junior-level (Kids?)
IL	Interactive Living Literature (Legend?)
IM	Interactive Mystery
IR	Interactive Romance
IS	Interactive Science Fiction
IZ	Interactive Fantasy (Zork Series)

Rel Num

(Release Number): The release number of the game. All games with the same release number are compatible in that saved files from one release number can be played by other versions of that game with the same release number.

Serial Number

The serial number of the game: note the serial number is actually the date the version was released, in YYMMDD format. Some games have more than one serial number for the same release number; this means that some minor changes were made and the game was re-released, but that the two versions are compatible (see above).

Z-Code Version

Specifies which version of ZIL (Zork Interpreted Language) the game is written in. The versions are as follows:

3	Standard Series
4	Plus Series
5	Solid Gold Interactive Fiction
6	Graphic Interactive Fiction

If the version is postfixed with (*snd*) it means that version of that game supports sound.

LTOI Num.

The Lost Treasures of Infocom package in which the game was re-released (if any). Currently there are two packages: I and II. They have both been released for the IBM PC, Macintosh, and Amiga computer systems. The table contains information for all except the Amiga version of LTOI II, since I haven't received info from anyone who has it yet. Parenthesized postfixes specify which version of a game is included in the package for the machine:

a	Amiga
m	Macintosh
p	IBM PC

No postfix means the same version is available for all three systems.

PI?

If the game is playable with version 3 of the portable Infocom datafile interpreter then this column contains a "Y".

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Game Title	Author	D L	Product	Rel Num	Serial Number	Z-Code Version	LTOI Num.	PI?
A Mind Forever Voyaging	SM	A	IS5	77	850814	4	II	-
				79	851122	4	-	-
Arthur: The Quest For Excalibur	BB	-	IL1	54	890606	6	-	-
				74	890714	6	-	-
Ballyhoo	JON	S	IM4	97	851218	3	I	Y
Beyond Zork	BM	-	IZ8	47	870915	5	-	-
				49	870917	5	-	-
				51	870923	5	-	-
				57	871221	5	I	-
Border Zone	MB	-	IE1	9	871008	5	II	-
Bureaucracy	DA	-	IC2	86	870212	4	-	-
				116	870602	4	II	-
Cutthroats	MBe JW	S	IA3	23	840809	3	II	Y
Deadline	MB	E	IM1	26	821108	3	-	Y
				27	831005	3	I	Y
Enchanter	MB DL	S	IZ4	10	830810	3	-	Y
				16	831118	3	I(a)	Y
				24	851118	3	-	Y
				29	860820	3	I(pm)	Y
Hitchhiker's Guide To The Galaxy	DA SM	S	IS4	47	840914	3	-	Y
				56	841221	3	-	Y
				58	851002	3	I(a)	Y
				59	851108	3	I(m)	Y
				31	871119	5	I(p)	-
Hollywood Hijinx	DAn	S	IA4	37	861215	3	II	Y
Infidel	MBe	A	IA1	22	830916	3	I	Y
Journey	MB	-	IJ1	30	890322	6	-	-
				83	890706	6	-	-
Leather Goddesses of Phobos	SM	S	IC1	118	860325	3	-	Y
				50	860711	3	-	Y
				59	860730	3	-	Y
				4	880405	5	-	-
Lurking Horror	DL	-	IH1	203	870506	3	I(pm)	Y
				219	870912	3(snd)	I(a)	Y
				221	870918	3(snd)	-	Y
Moonmist	SG JL	I	IM5	4	860918	3	-	Y
				9	861022	3	I	Y
Nord and Bert Couldn't Make Head Or Tail Of It	JON	-	IC3	19	870722	4	II	-
Planetfall	SM	S	IS3	20	830708	3	-	Y
				29	840118	3	-	Y
				37	851003	3	I(pa)	Y
				10	880531	5	I(m)	-
Plundered Hearts	AB	-	IR1	26	870730	3	II	Y
Seastalker	SG JL	I	IK1 IA2	15	840501	3	-	Y
				15	840522	3	II(m)	Y
				16	850515	3	-	Y
				16	850603	3	II(p)	Y
Sherlock: The Riddle Of The Crown Jewels	BB	-	CS1	21	871214	5	II(p)	-
				26	880127	5(snd)	II(m)	-

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Game Title	Author	D L	Product	Rel Num	Serial Number	Z-Code Version	LTOI Num.	PI?
Shogun	JC DL	-	IA5	295	890321	6	-	-
				322	890706	6	-	-
Sorcerer	SM	A	IZ5	4	840131	3	-	Y
				6	840508	3	-	Y
				13	851021	3	I(a)	Y
				15	851108	3	I(pm)	Y
Spellbreaker	DL	E	IZ6	63	850916	3	-	Y
				87	860904	3	I	Y
Starcross	DL	E	IS1	15	820901	3	I(p)	Y
				17	821021	3	I	Y
Stationfall	SM	-	IS6	107	870430	3	I	Y
Suspect	DL	A	IM3	14	841005	3	I	Y
Suspended	MBe	E	IS2	5	830222	3	-	Y
				7	830419	3	-	Y
				8	830521	3	I(a)	Y
				8	840521	3	I(pm)	Y
Trinity	BM	S	IZ7	11	860509	4	-	-
				12	860926	4	II	-
Wishbringer - The Magick Stone of Dreams	BM	I	IZ0	68	850501	3	II(m)	Y
				69	850920	3	II(p)	Y
				23	880706	5	-	-
Witness	SG	S	IM2	13	830524	3	-	Y
				20	831119	3	-	Y
				21	831208	3	-	Y
				22	840924	3	I	Y
Zork I - The Great Underground Empire	MB DL	S	IZ1	5	?	1	-	-
				25	820515	3(old)	-	Y
				28	821013	3	-	Y
				30	830330	3	-	Y
				75	830929	3	-	Y
				76	840509	3	-	Y
				88	840726	3	I	Y
				52	871125	5	-	-
Zork II - The Wizard of Frobozz	MB DL	A	IZ2	7	UG3AU5	2	-	-
				18	820517	3	-	Y
				22	830331	3	-	Y
				48	840904	3	I	Y
Zork III - The Dungeon Master	MB DL	A	IZ3	10	820818	3	-	Y
				15	830331	3	-	Y
				15	840518	3	-	Y
				16	823242	3	-	Y
				17	840727	3	I	Y
Zork Zero - The Revenge of Megaboz	SM	-	IZ9	296	881019	6	I(m)	-
				366	890323	6	I(a)	-
				393	890714	6	I(p)	-